



Idaho @ GDC

& The BSU GIMM
GD Development
Club

Industry Networking & Policy Seminar

THIS GDC STANDS FOR: THE INTERNATIONAL VIDEO GAME DEVELOPERS
CONFERENCE HELD IN SAN FRANCISCO, CA 3/17-3/22/2025

THE TEAM

Call of Duty Gamer "Idaho_Gamer_Girl" is a 25+ Year local behind the scenes advocate, & is teaming up with Connor Kindall - a GIMM Senior & Vice President of the BSU Video Game Design Club.

Their goal is to help current leaders understand a new \$250 Billion Market. You'll learn why the Gem State is perfect for Studios. In addition, you'll see what iGameUSA (a 501c3 charity) is doing at this years GDC for all Idahoans. ****Those who are not gamers will learn the meaning of the charities motto:**

In Idaho, We Play Well to Stay Well.



GINA JOHNSON

FOUNDER & BOARD
PRESIDENT OF
IGAMEUSA



CONNOR KINDALL

BOISE STATE V.P. OF
GAME DEV & DESIGN
CLUB

**SATURDAY
FEBRUARY 22, 2025
10:15 AM - 1:30 PM**

**FREE ALL AGES (RECOMMENDED 14+)
PUBLIC EVENT @ BOISE PUBLIC LIBRARY
DOWNTOWN**

**DROP-IN NETWORKING @
3RD FLOOR | 10:15-1:30 PM |**

ATTENDEES INCLUDE:

- BOISE STATE & LOCAL TV STUDENTS
- TREASURE VALLEY LOCAL LEADERS
- **STATEWIDE & AGENCY DEPT. OFFICIALS**
- **INVESTORS, REAL ESTATE BROKERS**
- **FELLOW GAMING ENTHUSIASTS**
- **H.S. & COLLEGE ESPORT PLAYERS**
- NONPROFIT LEADERS & MORE

**INDUSTRY SEMINAR @
1ST FLOOR HAYS AUD
| NOON TO 1:30 PM |**

SEMINAR TOPICS:

- PRE- & POST-COVID INDUSTRY REPORT
- **MENTAL HEALTH & DEEPWELL DTX**
- GAME DEVELOPMENT & EMPLOYMENT
- **PROPOSED IDAHO POLICIES**
- GOALS FOR IDAHO @ GDC & IDAHO GIVES
- **VIDEO GAME CHARITIES & THE HIVE
CAMPUS CO-OP**

CAN'T MAKE IT TO THE EVENT?

AN ACCESSIBLE RECORDING OF THE SEMINAR WILL BE AVAILABLE A WEEK AFTER ON OUR WEBSITE
@ <https://www.iGameUSA.com/gdc>